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# Using Artificial Intelligence System for Pattern Identification Based on Features Extracted from Gel Electrophoresis Images

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## **INTRO[DUCTION](www.ijrps.com)**

Learning Vector Quantization (LVQ) is a family of algorithms for statistical pattern classification, which aims at learning prototypes (codebook vectors) representing class regions (Nova and Estévez, 2014; Al-Faiz *et al.*, 2019a)

Backpropagation is another tool in artificial neural

networks where its main purpose to sum up errors and learn the network about the dataset and accumulate errors and then update a map of weights in single or multiple layers between input and output in a supervised environment.

The nature of operation in this paper is input-output mapping, where each input must be mapped to a unique and independent output.

The dataset used in this paper was real gel electrophoresis (Calladine, 2004) images and 6 features where extracted according to (Anysz *et al.*, 2016).

## **Features extraction**

The extracti[on of features](#page-8-1) was done according to (Anysz *et al.*, 2016), wh[ere 6 features w](#page-8-2)ere extracted from the gel electrophoresis images, as shown in Table 1,

## **Dat[a set formula](#page-8-2)t[ion st](#page-8-2)eps**

The gel electrophoresis images, as shown in Figure 1, must be [sa](#page-1-0)ved in a previously defined loca-



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<span id="page-1-2"></span>





**Figure 1: Gel electrophoreses image**

<span id="page-1-1"></span>

**Figure 2: The LVQ network structure**



#### **Figure 3: NN architecture**

tion in the computer or the network. A MATLAB file reads the contents of the folder that contains the images and automatically loads each image. The features of each image were extracted and saved into a text file. After reading all images and saving a text file for each image, a single text file was created from all the text files. The features then converted to binary and then standardized using Z-score standardization (Al-Faiz *et al.*, 2019b), which can be calculated using Equation (1), as shown below,

<span id="page-2-0"></span>
$$
Z(ij) = (a(ij) - \mu)/\sigma \tag{1}
$$

Where,

Z(ij) is the new value

a(ij) is the old value

 $\mu$ =the mean of the column of the input value

*σ*=the standard deviation of the column of the input value.

i=1— n (n=the number of rows or inputs)

 $j=1$  —k (k=the number of bits that represents each input), then a MATLAB m file reads the contents of the folder that contains the images, and the features extracted from the equation, as shown above, where accumulated and saved together into a single text file.

Features were extracted from the gel electrophoresis images, which are,

Average standard deviation smoothness skewness uniformity entropy

Each feature then converted to a signed binary, which is represented by 64 binary bits, so each sample was represented by 384 bits, then a matrix of 384 columns and x rows was created, where x represents the number of gel electrophoresis images.

The input data had been structures as follows,

Where x inputs had been used, and each row in the above matrix represents a different input, and then each transposed row was fed into the neural network for learning.

Each row represents a single input, where each row is unique (because each row was generated from different gel electrophoresis images).

## **Proposed model overview**

Two systems had been used for training and identification purposes: LVO and Back-Propagation.

#### **Linear Vector Quantization**

The LVQ was used to train the neural network. The data-set used was the actual features extracted from gel electrophoresis images (the text file).

The LVQ network structure was 384-769-6-6 (384 input neurons - 769 neurons in the first hidden layer - 6 neurons in the second hidden layer - 6 neurons in the output layer), as shown below in Figure 2.

#### **Error-Back-Propagation**

(Whittington and Bogacz, 2019; Skorpil and Stastny, 2006). The structure of the Back-Propagat[io](#page-1-1)n network used in this paper is as follows,

(384-769-1), 384 binary inputs (384 neurons)- 769 [neurons in the hidden layer and](#page-8-4) [one decimal output](#page-8-5) [\(one n](#page-8-5)euron) as shown in Figure 3.

#### **Learning process**

below is a flowchart of the learning process Figures 4, 5, 6 and 7,

The learning process is recursive and it consists of the following steps,

- 1. [Ea](#page-3-0)[ch](#page-4-0) [in](#page-5-0)put [\(s](#page-6-0)ix features) must be fed to the system
- 2. The output of the system calculated

<span id="page-3-0"></span>

# **Figure 4: Learning process**

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## **Figure 5: Learning process**

- 3. The error is calculated according to equation 2, as shown below,
- 4. Desired output is a decimal number between (1-6) where each number represents a different input and that number is unique and will be used later for identification purposes.

5. The actual output is the summation of weighted inputs (between the hidden layer and the output neuron)

6. Then the second input was fed to the system (six feathers of the second image)

7. Another error was calculated according to Equation (2).

 $a. error = desired output - actual output$ 

8. The errors were saved in an array

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**Figure 6: Learning process**

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# **Figure 7: Learning process**

9. The maximum error was calculated

10. A max error must be smaller than a threshold (10*−*<sup>4</sup> ), if not,

11. The all six images must be fed again to the network

12. Another max error is calculated

- 13. Compared again with the max error allowed
- 14. During this step above, the weights map must be

updated accordingly until the goal is reached

- 15. That is the end of the learning process
- 16. The weights map must be saved in an external file.

The identification process is similar to the learning process as below,

1. load the gel-electrophoresis image to the system

<span id="page-7-0"></span>

Figure 8: Identification process flowchart

- 2. extract the features from the image
- 3. save the features in an external file
- 4. load the weight matrix
- 5. load the features
- 6. standardize it
- 7. calculate the output of the network (forward only)
- 8. subtract the output from desired outputs (1-6)
- 9. when the difference is very low (10-4), the system declares an identification
- 10. if not, the system declares that "no match found"

A flowchart for the identification process is as shown below in Figure 8.

# **RESULTS AND DISCUSSION**

After 296 LVQ Epoch,t[h](#page-7-0)e system learned, then the system was tested by the learned data and it was successful 100% in identifying the learned data.

The LVQ is mainly used for classification of the input data, but in the proposed system, it was used for identification, but it was very slow in the learning process compared to error-back-propagation, as shown below in Table 2.

So, the error-back-propagation had been used as an alternative, and as shown above, in Table 1, it shows much better results in [a](#page-1-2)ll terms.

# **CONCLUSIONS**

From the results above, the following points had been concluded,

1-The obtained results show that LVQ can be used in identification in spite of the fact that LVQ's main job is classification.

2-The time of learning heavily depends on the number of inputs loaded into the system.

3-The standardization is a must because of the nature of the input data.

4-The proposed system can be used efficiently in forensics.

5- The proposed system can replace direct database queries efficiently because it does not have to search through all inputs (as in the normal SQL query).

6-Error-back-propagation is a better replacement for LVQ for the identification process.

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